

MADELINE RABBITT



ANIMATOR

madelinerabbitt.com

SOFTWARE PROFICIENCIES



PROJECTS



Guardian of the Gears: 3D Senior Game

Character & SFX Animator, Sept. 2016 - Apr. 2017
Concepting, Animating Game Cycles, Adding Animation in Unreal Engine, SFX Animation concept

Among The Clouds: 3D Junior Game

Character Artist & Animator, Sept. 2015 - Apr. 2016
Character Designer, Character Modeler, Character Animation

Blown Away: 3D Sole Junior Animation

Sole Creator, Sept. 2015 - Apr. 2017
Wrote, Modeled, Textured, Rigged, and Animated entire production

Terra Troop: 2D Sophomore Animation

Character Designer, Storyboard Artist, Animator, Sept. 2014 - Apr. 2015
Created a traditional 2D 1 minute animated short on a team of 5



PROFILE

Hello, my name is Madeline Rabbitt and I graduated with a Bachelors of Fine Arts and Digital Art and Animation program from DigiPen Institute of Technology in Redmond, WA. I am currently finishing up my first summer production internship with Gazillion Entertainment. My main focus is 3D animation and story development, and I am passionate about bringing characters to life in games, film and TV animation.



EXPERIENCE

- Art/Animation Intern** | Jun. 2017 - Sept. 2017
Gazillion Entertainment, Foster City CA
Internship working with the animation team on Marvel Heroes Omega for PC/Xbox/Playstation, Focusing on Hand Key Animations for all PC and NPC, Assisting Senior Animators, Updating Animation sets in Unreal 3 Engine
- Administrative Aide** | Sept. 2015 - May 2017
Dept. of Student Services at DigiPen Institute
Assistant to the Disability Student Services Coordinator
Perform a variety of administrative tasks, organizing and reporting data
Filing, scheduling, coordinating outreach events
- Resident Supervisor** | Aug. 2014 - May 2017
Dept. of Housing at DigiPen Institute
Monitor and assist 30 residents in 6 different housing units
Responsible for conducting weekly rounds and monthly housing inspections
Plan monthly social events for residents
- Teaching Assistant** | Jan. 2016 - Apr. 2016
Dept. of Animation at DigiPen Institute
Assist Instructor with students in the Intro to 3D character animation class
Work with students to master animation skills in Maya



EDUCATION

- Bachelors of Fine Arts in Digital Arts and Animation**
DigiPen Institute of Technology, May 2017
2D/3D Animation, 3D Modeling/Rigging, Storyboarding, Visual Development, Texturing/UV Mapping, Digital Painting



CONTACT

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